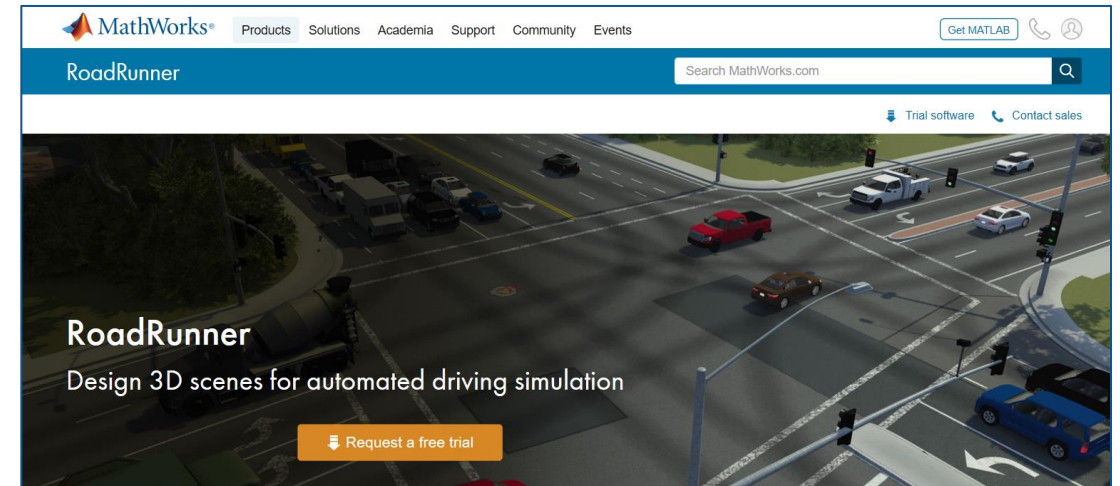


# Design 3D Scenes for Automated Driving Simulation



Peter  
Fryscak

# Quickly create accurate road models



Photo



RoadRunner

# Design scenes with hundreds of premade assets

- Road and highway signs
- Road surface markings
- Trees
- Barriers
- Road damage textures
  - Cracks, oil spills



[Asset Library](#)

*RoadRunner Asset Library*

**R2020a**

# Contact info and poll

[automated-driving@mathworks.com](mailto:automated-driving@mathworks.com)



- Poll questions
  - What simulators and game engines do you and your colleagues use?
  - Are you interested in being contacted about RoadRunner?
- We appreciate your feedback