



➔ **Software Development with Real-Time Workshop Embedded Coder**

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- Who are we, where are we, what do we do
- Why do we want to use Model-Based Design
- Our Approach to Model-Based Design
- Where did we use Model-Based Design
- What benefits were seen
- What difficulties did/do we experience
- Where do we want to go now
- Conclusions so far



- 2nd largest defence systems contractor in the UK
- Operates at 3 levels in the UK market
 - Prime contractor
 - Sub-system integrator – where we take responsibility for integrating complete sub-systems for a platform
 - Sub-system supplier – where we will offer in competition world class technology and / or products
- Building on our core systems integration capability
- Growing CLS (Customer Logistic Support) business



- TME: Basingstoke
 - Single Integrated Site
 - On-site manufacturing
 - Laboratories
 - Environmental test facilities
 - 240 staff





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Why do we want to use Model-Based Design

- Save money!
 - Reduce coding effort and timescales
 - Reduce introduction of errors – reduced risk
- Reduce the need for documentation
 - Requirements - DOORS
 - Design specifications – lost in translation!!
 - The model is the design – graphical solution but well documented



■ Rapid prototyping

- Early checking of software on target - timing/resources
 - Functional correctness of algorithms
 - Determine run-time and memory requirements
- Design decisions on target hardware
 - Put on eval boards quickly to confirm following
 - 16-bit or 32-bit
 - Floating or fixed point?
 - Memory – internal/external?
 - FPGA required?

- More efficient use of resources
 - Modelling engineers concentrate on creating the model and supporting real-world environments
 - Embedded engineers concentrate on processor scheduling and I/O to the rest of the physical system
 - The model plugs into the embedded software harness
 - Uptake of Model-Based Design could lead to less distinction between the two disciplines
 - Increased labour flexibility – common toolsets
 - Hybrid engineers!!
 - Broader understanding of design and implementation

- TME approach to Model-Based Design was not to use it in the harness
 - Decision at the start of the pilot project was the model was to plug into a hand-coded scheduler/harness
 - C coding was used for all software programming of the target resources
 - Model could be taken from the Simulink “real-world” environment and C code generated
 - Some processor I/O simulation in real-world environment where required



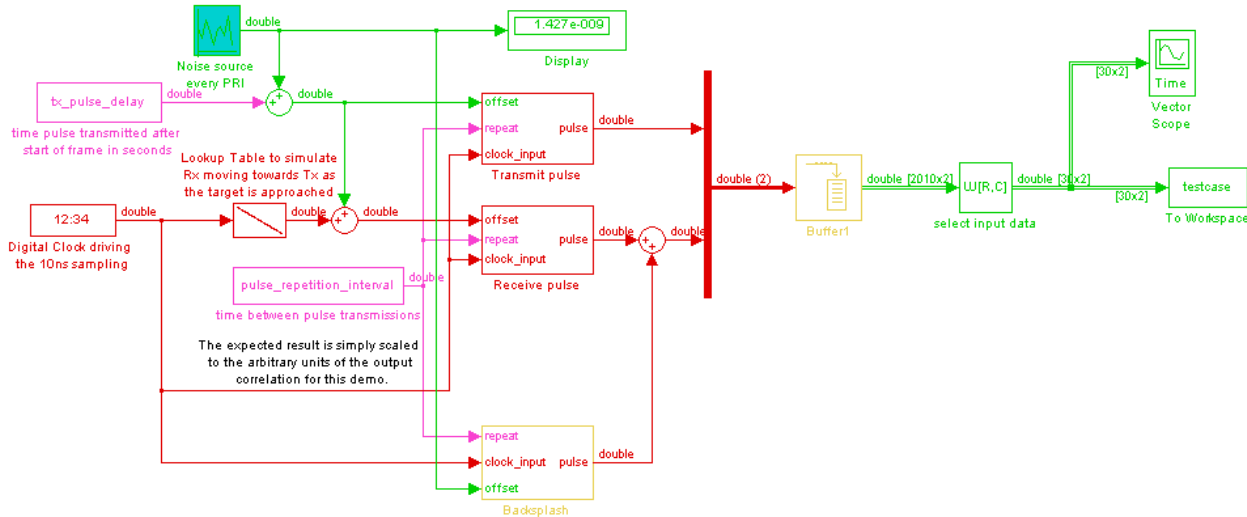
- Two projects used MBD
 - P1: Data processing for a single channel pulsed proximity sensor + timing algorithm
 - TME designed custom hardware for TDP
 - Software developed for 2 x dual-core 16-bit fixed-point DSPs
 - Serial and parallel I/O required with DMA
 - FPGA + analogue front-end
 - P2: Control algorithms for a gimbal assembly with mounted pulsed laser and PIR dual mode sensing
 - COTS hardware with 4 x floating-point DSPs
 - Single DSP used to run model
 - Parallel I/O
 - FPGA – gateway to rest of the system
 - Vendor board support library

Where did we use Model-Based Design: P1



Simulator

This represents jitter between the pulse transmit and the start of the sampling frame. You could add other noise sources in the calculation.



▪ Create representative simulator

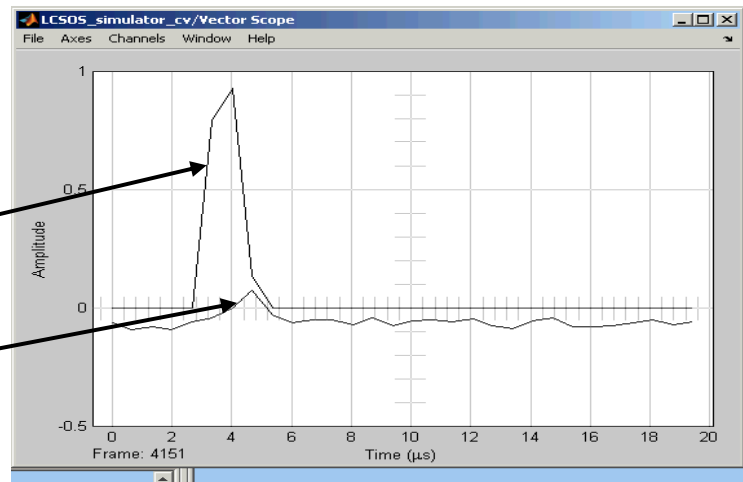
▪ Historic Information

▪ Use measured results

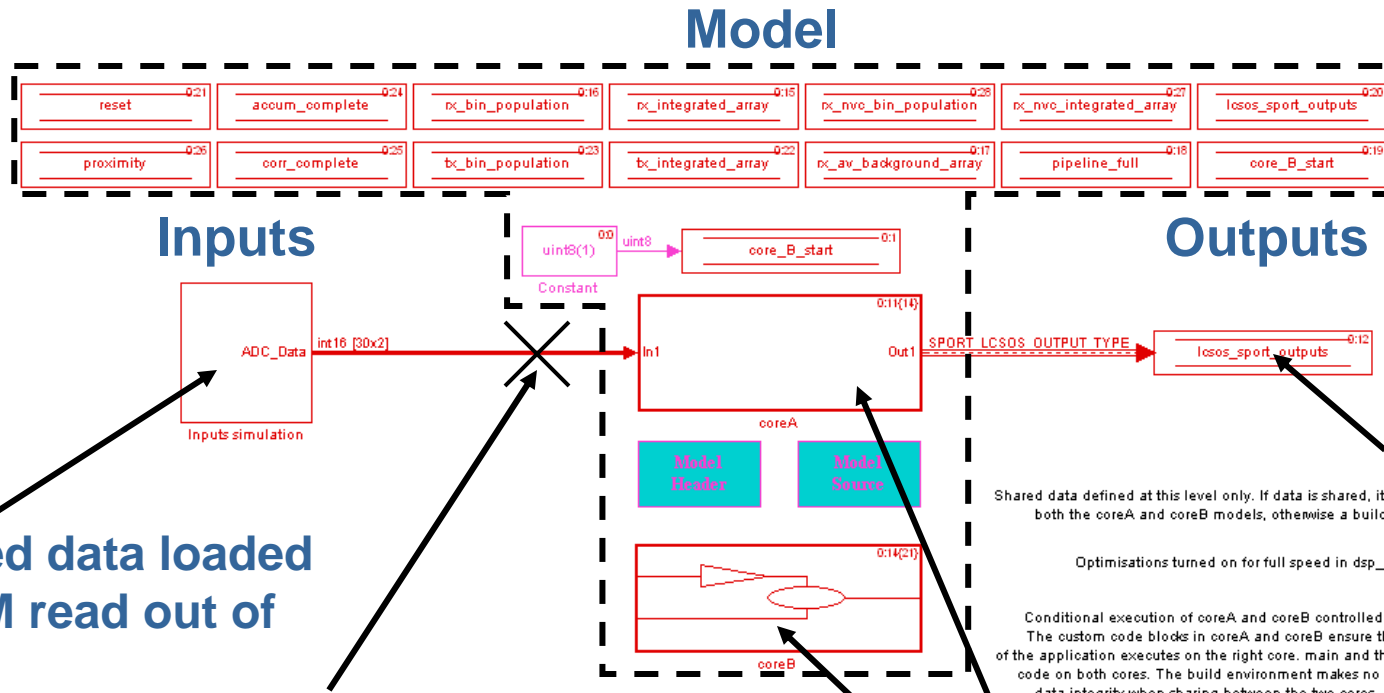
Data saved as .mat file

Tx pulse with noise

Rx pulse with noise & range law



Where did we use Model-Based Design: P1



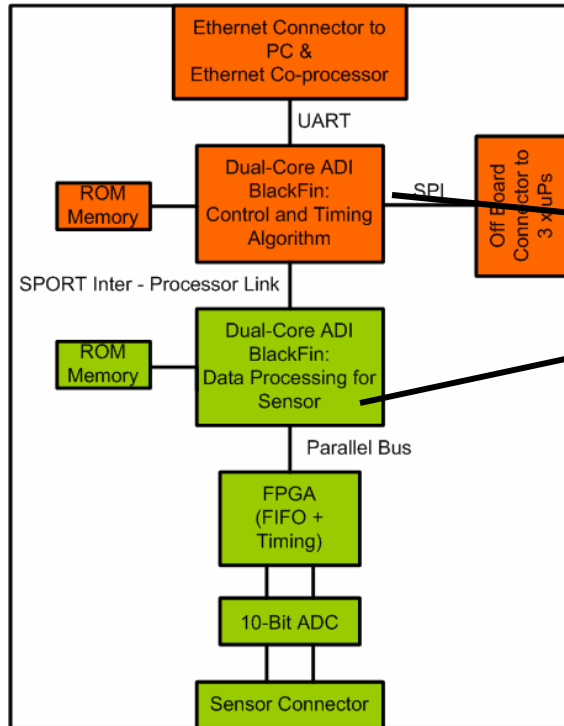
Output to harness

Simulated data loaded into RAM read out of memory

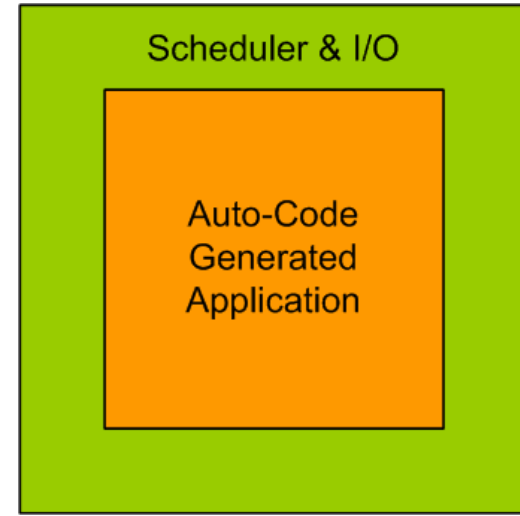
Cut for target build

Models for Dual-Core DSP

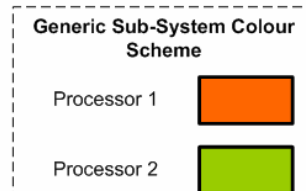
Where did we use Model-Based Design: P1



Simple Ideology



Generic scheduler with I/O for processor family



TME Custom Hardware

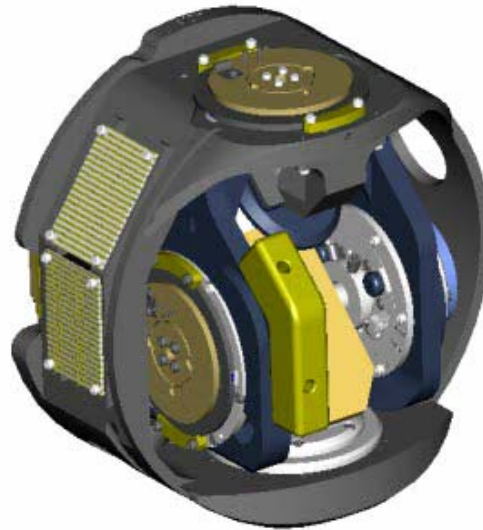


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■ Simulation

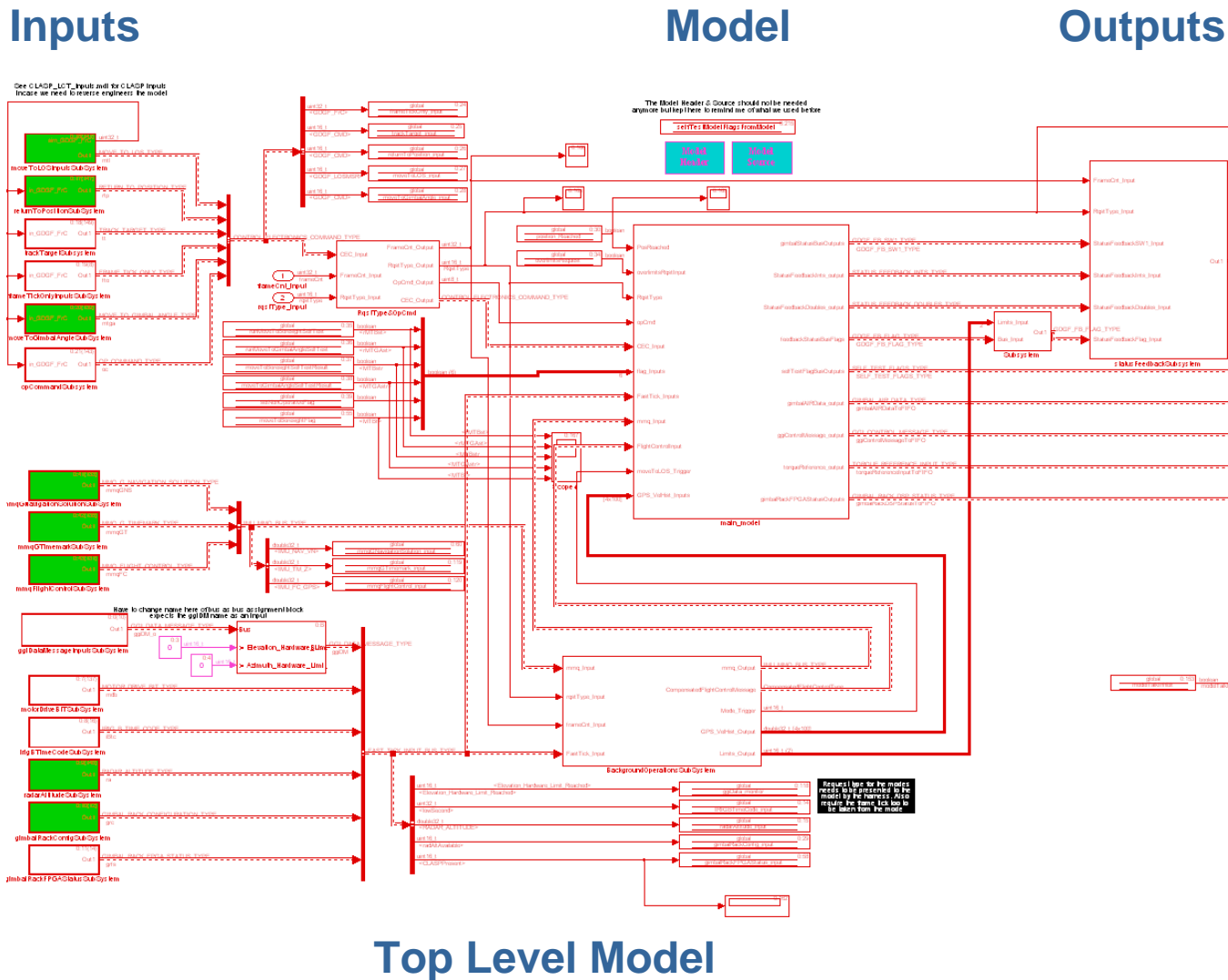
- Real-world model in Simulink
 - Several modes required
 - Single mode simulation model optimal– time/cost v payback
- Gimbal model developed in ProE



Where did we use Model-Based Design: P2

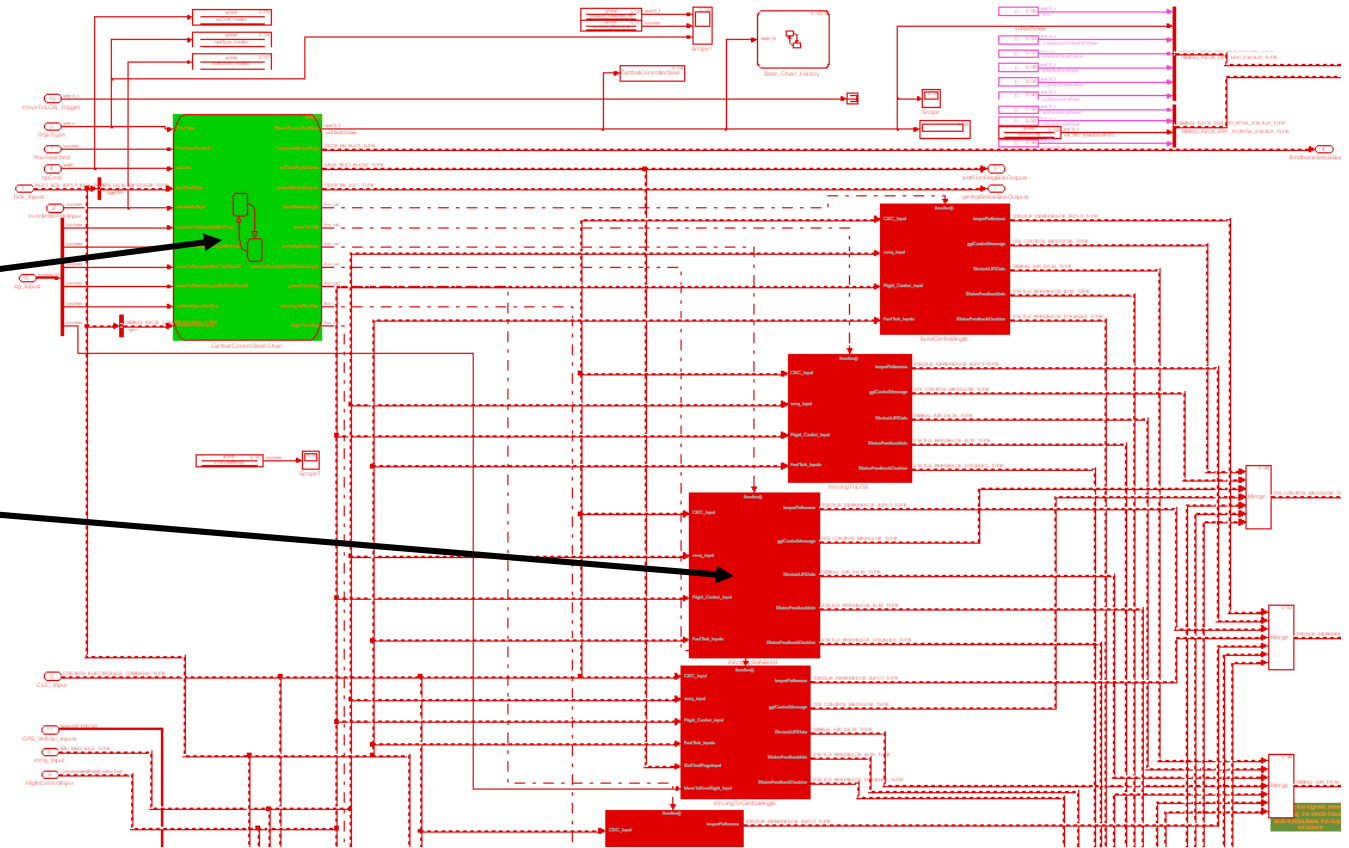


- Inputs derived from real-world model
- Model evaluated on hardware and compared against simulation for timing & correctness – it does what it says on the can



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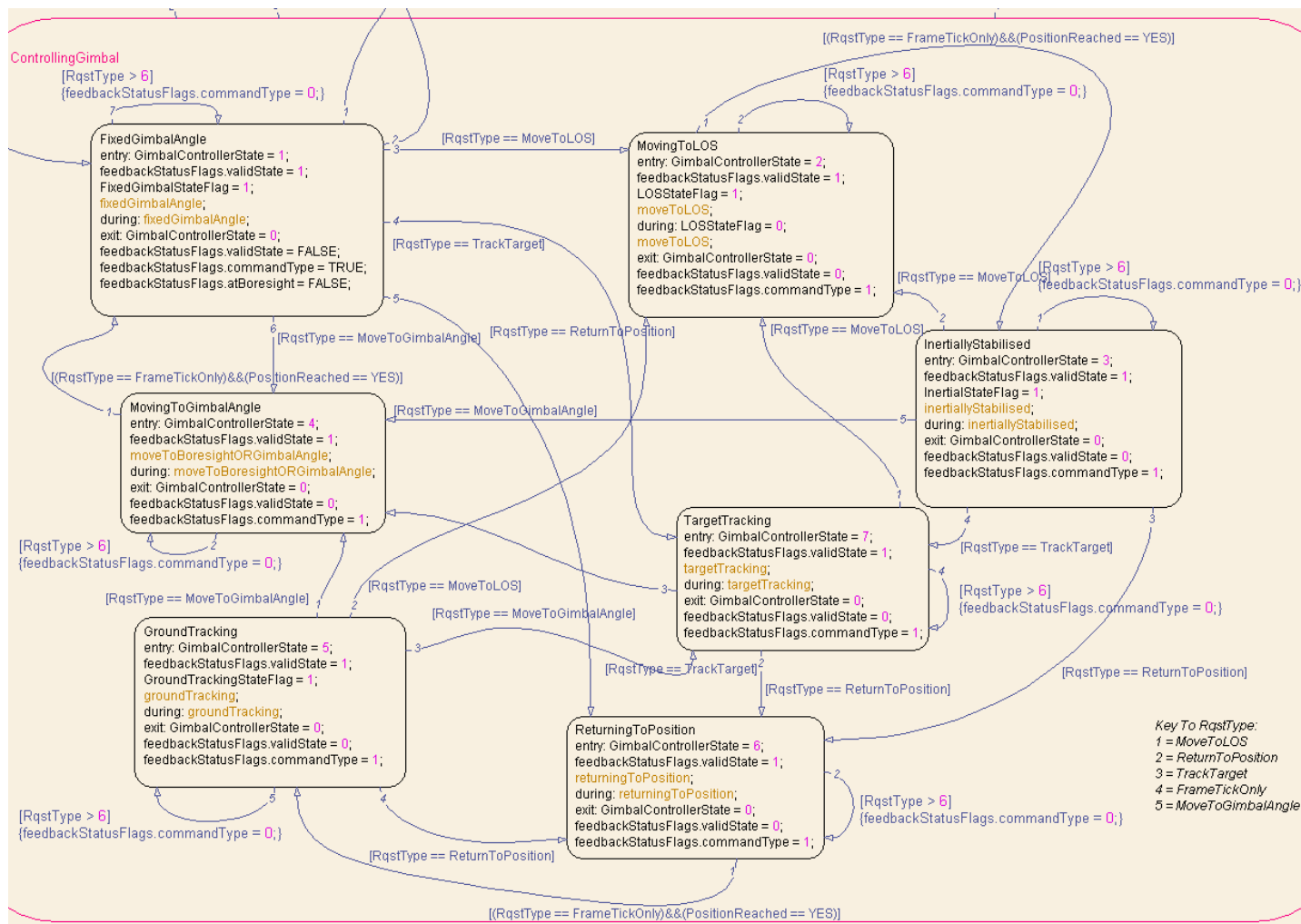
Second Level Model



- State-machine implemented in state-flow

- Modes/States picked from original simulink model

Gimbal State Controller



- Re-use of simulation data
 - Same stimuli used for model verification on hardware
 - Easy/fast capture of test stimuli for model from real-world model
 - Cross referencing simulation and hardware model versions
- Rapid prototyping possible
 - Extensive use of low cost microprocessor evaluation boards prior to making hardware decisions
 - Evaluate model and hardware it is to run on
 - Timing analysis/profiling – can the model run fast enough on hardware
 - Optimise parts of model if necessary

■ Reduced specification writing

■ No need for lengthy detailed design specs

- Well documented model with graphical flow can yield almost as much detail as a written specification – can do this in the model
- Well organised model with several tiers can clearly show model hierarchy (with adequate labelling)
- Software interface documentation still required

■ Rapid response to change/additions to requirements

■ New model sections rapidly integrated and tested on hardware

- Maximise use of existing architecture – greater visibility with graphical model

- Powerful linkage between model and software run on the hardware established
 - During integration can return easily to model for debug
 - Simulink display facilities allow easy visibility for rapid debug
 - Still use microprocessor development environment
 - Breakpoints
 - Memory/register contents
 - Execution time
 - Can aid debug of third party sub-systems
- No perceivable increase in development time during the learning curve period
 - Scheduler required significant development time
 - This needs to be done anyway

- Ability to review model with third party
 - TME program management team
 - Customer
 - Other team project members
 - Internal review processes

■ Where to start!!!

- No prior experience of Simulink or Stateflow
 - Mathworks training courses only in 2005
- How to architecture the model for simulation
- Limited experience of house keeping activities for code generation from a Simulink model
 - Template Make Files
 - Low level understanding of compiler options
 - Code and data placement in memory

- Pressures to deliver on a live project
 - Learning curve to go up
- Debugging the model
 - Setting breakpoints in the model
 - Is it Simulink or the target environment
 - Program flow through the model
 - Graphical interpretation of execution order
 - Program control sometime difficult to understand
 - In-built debugger hard to drive – lack of training/experience?

- How to configure a model for multiple developers
 - TME uses Sourcesafe for software
 - How do we handle multiple developers on a single model for configuration and integration – even for desktop development
 - More acute for embedded applications

- Demonstrate significant reductions in timescales for model based development
 - Acceptance by program managers and company hierarchy only if visible savings
- Define a company process for model based design involving code generation
 - Record current knowledge so not lost!
 - Iterative/learning process
- Use on more projects
 - Increase expertise in model based design across the company product range and staff – where applicable

- MISRA compliant hand/model generated code
 - Future products expected to require safety related software
 - Increase documentation within the models
- Make use of linkage with DOORS
 - For bigger programs
 - Simplify requirements and compliance management
- Make more use of in-built Simulink reporting tools to better describe model – the model is the specification

- No perceived increase in development time/cost in early programs
 - Savings masked by other activities that are also on the learning curve – e.g. new processor
- If it happens in the model it will happen on the target
- Re-use of simulation data allows early evaluation of algorithms/models on target resources
- Model-Based Design very flexible and responsive to change (for example dual vs. single core)

- Still work to do to define a process
 - Iterative activity to get to a process that works
 - Flexible process to cater for desktop and embedded applications
- MathWorks pilot support throughout - Excellent!

- Similar pilot study evaluating Model-Based Design carried out at a Thales sister company in Belfast
 - Automatically generated fixed point code ran 30% faster than the hand written fixed point code